

# DRIVERS BRIEFING

Croft Circuit

17-18 September 2022

Andrew Roberts – Clerk of the Course

Vinyl Detail ST-XR Challenge/Civic Challenge

MG Cockshoot Cup

# General

- Please ensure you have signed on for the event prior to attending.
- Please remember to read the Final Instructions and any other instructions for your championship or series.
- We will be running to or ahead of timetable if possible, so please be ready and listen to announcements in the paddock
- Ensure you have a ticket for yourself and your immediate crew. Without a competitor ticket you will not be allowed in the paddock
- Park sensibly in the paddock and observe circuit rules throughout (see Finals).
- When you are out on track please make sure all your personal belongings are secure in the paddock!

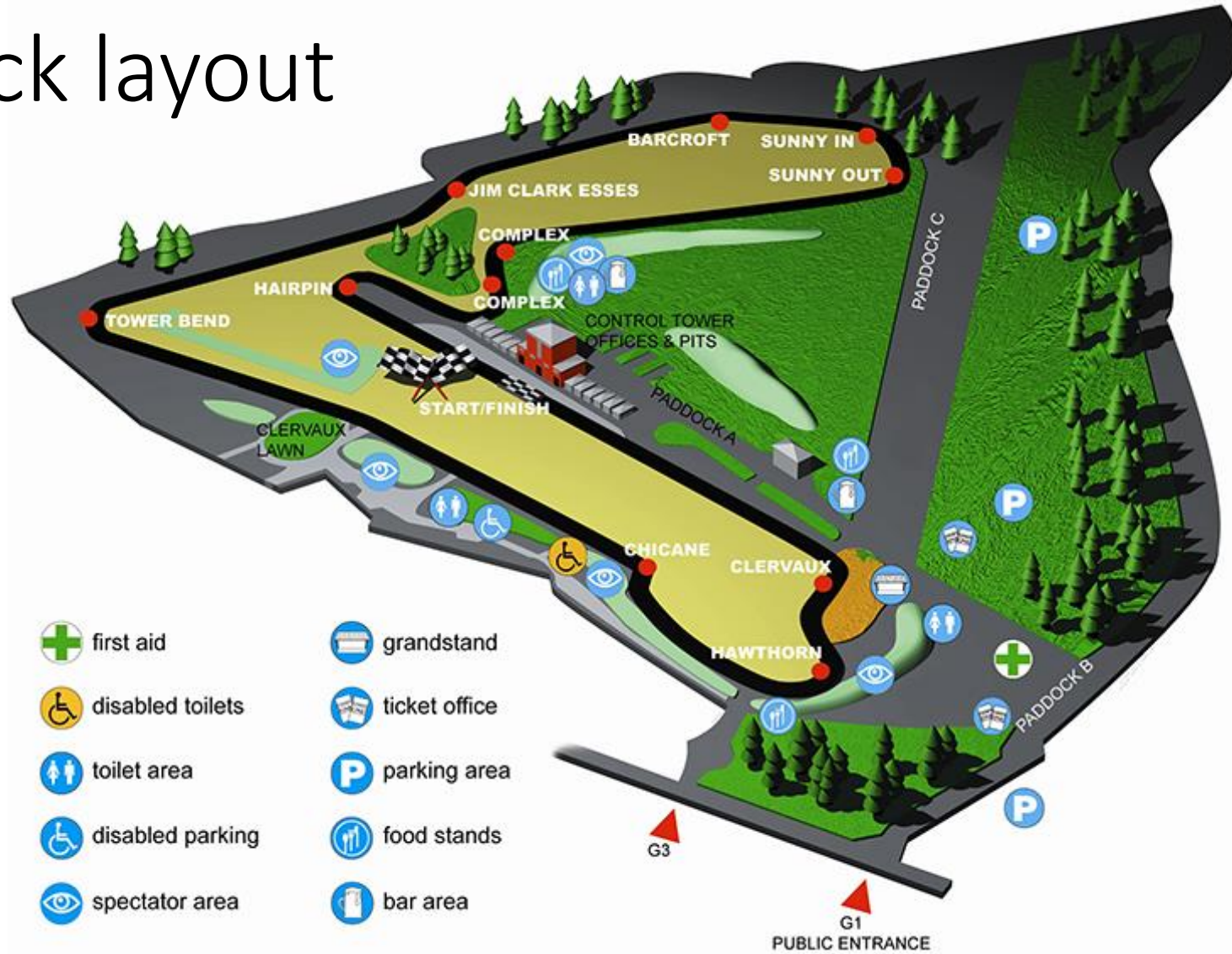
# Scrutineering











Please ensure:

- Car is empty of anything non race related (bags, shoes, jerry cans etc)
- Make sure NOTHING is loose and that could roll around inside.
- Check fire extinguisher PIN is armed
- Ensure transponder subscription is up to date and on
- Check seat belts are untwisted
- Rain light works (and you know which switch it is)
- Video camera charged and working! SD cards cleared of old footage ready for the weekend.

**NO MOBILE PHONES (in the car / your pockets)**

# Track layout



- |  |  |
|--|--|
|  first aid          |  grandstand     |
|  disabled toilets   |  ticket office  |
|  toilet area      |  parking area |
|  disabled parking |  food stands  |
|  spectator area   |  bar area     |

# Assembly area



**ASSEMBLY AREA**  
The assembly area is located behind Clervaux. Access to the assembly area is from the Paddock side.

To  
Track

# Pit lane entry



# Pit Lane exit



Please observe the blend line when exiting the pit lane

Observe speed limit until after you pass the pit exit lane

Pit lane speed limit is 60 km/h..

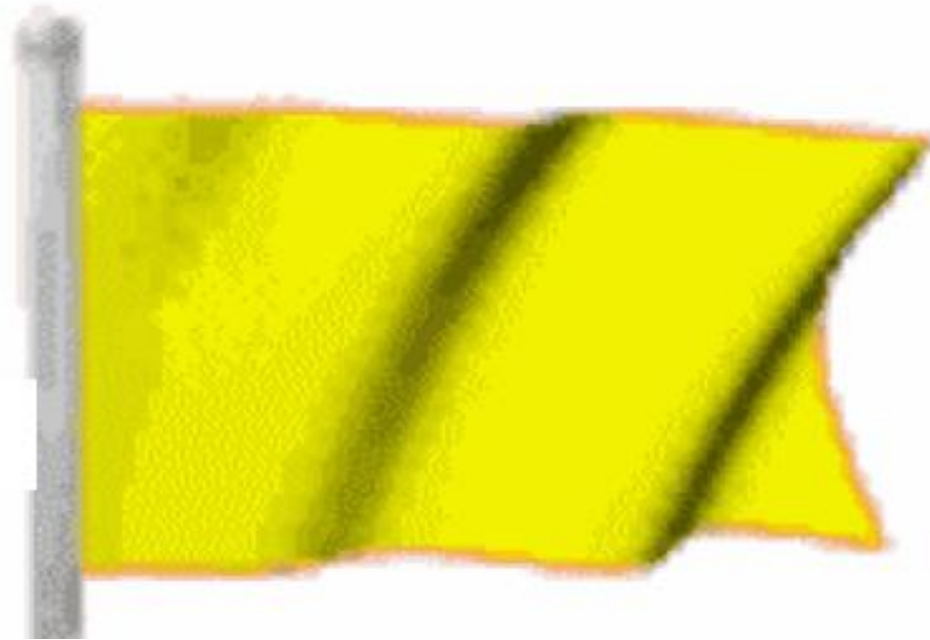
# Start line





# Yellow Flag:

- Danger
- No overtaking
- MUST BE OBSERVED
- No overtaking until **after** the Green Flag at the next post
- NOT SEEING IT IS NO EXCUSE
- PENALTY possible DISQUALIFICATION
  
- Flag signals, please respect our flag signals, if we have issues with drivers not respecting yellow flags, we may be forced to stop the session and you will lose track time. This is not fair on your racing colleagues. YELLOW FLAGS are there and used for a reason, the consequences of not slowing or respecting them can lead to greater issues.



# Red Flag:

- **Stop racing**
- **No overtaking**
- **Qualifying: Return to Pit Lane**
- **Race: Return to Start Line**
- **Or as directed by Marshals**

Note: Should the need arise to stop any race or practice, RED LIGHTS will be switched on at the Start Line and RED FLAGS will be displayed at the start line and at all Marshals Signalling Points around the circuit. This is the signal for all drivers to cease circulating at racing speeds, to slow to a safe and reasonable pace and to return to the pit lane, during practice, and to the starting grid area, during a race, unless otherwise directed by officials. Cars must not enter the pits unless directed to do so (Race) and all cars in the pit lane during a red flag period must take any restart from the pit exit.



# Blue Flag

- Blue flag – Stationary: Another competitor is following close behind
- Blue flag – Waved: Another competitor is trying to overtake/lap
- Any driver not observing blue flags will be reported and may be penalised
- Do not panic, keep to your line. It is the responsibility of the overtaking driver to pass safely.



# Signaling area

On the start-line the following flags may be shown

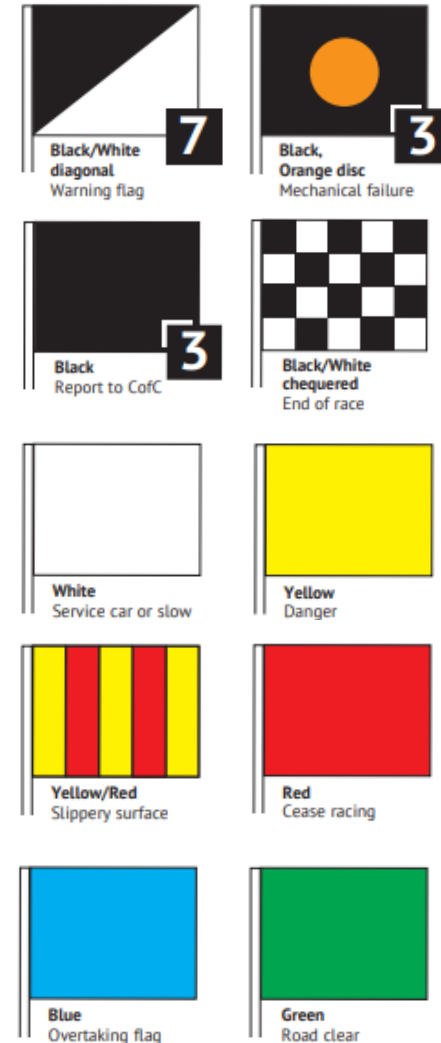


The Black and White, the Black and Orange and Drive Through board will also be displayed with a car number – please obey this instruction if shown for you car.



Officials' Signals will be conveyed to drivers by the following flag signals which may be displayed by an appropriately coloured panel to which the competitor number may be attached:

- Blue flag – Stationary: Another faster competitor is following close behind.
- Blue flag – Waved: Another faster competitor is trying to overtake/lap you.
- White flag: A service car or slow moving car is on the circuit. The white flag will be waved to indicate the sector of the track that the slow moving vehicle is in, and held stationary whilst the vehicle is in the next sector.
- Yellow flag – Waved: Danger, slow down sufficiently to ensure that full control of the vehicle can be retained. No overtaking.
- Yellow flag – Double Waved: Great danger. Slow down considerably. Be prepared to suddenly change from the projected racing line, or take other evasive action including stopping if necessary. No overtaking. (This signal may be supplemented or replaced by flashing yellow light(s), as an added warning.)
- Yellow flag with Red Stripes – Stationary: Slippery surface ahead.
- Green flag – Waved: All clear, at the end of a danger area controlled by yellow flags. Also used to signal the start of a formation lap and shown at all posts during first lap of each practice session and during each formation lap.
- Red flag: Immediately cease driving at racing speed and proceed slowly, without overtaking, and with maximum caution to pits or start line obeying marshal's instructions and being prepared to stop should the track be blocked.
- Black flag with Orange disc displayed with the competitor's number: Notification of apparent mechanical failure or of a fire which might not be obvious to the driver. The car concerned must call at its pit for repairs on the next lap.
- Black and White Rectangular flag split diagonally and displayed with the competitor's number: A warning, to the driver that his behaviour is suspect and that he may be Black-flagged on further reports.
- Black flag displayed with the competitor's number: The driver must stop at his pit on the next lap of receiving the signal and report to the Clerk of the Course. A penalty of disqualification may be enforced by display of the Black flag.
- Black and White Chequered flag: End of Race or Practice



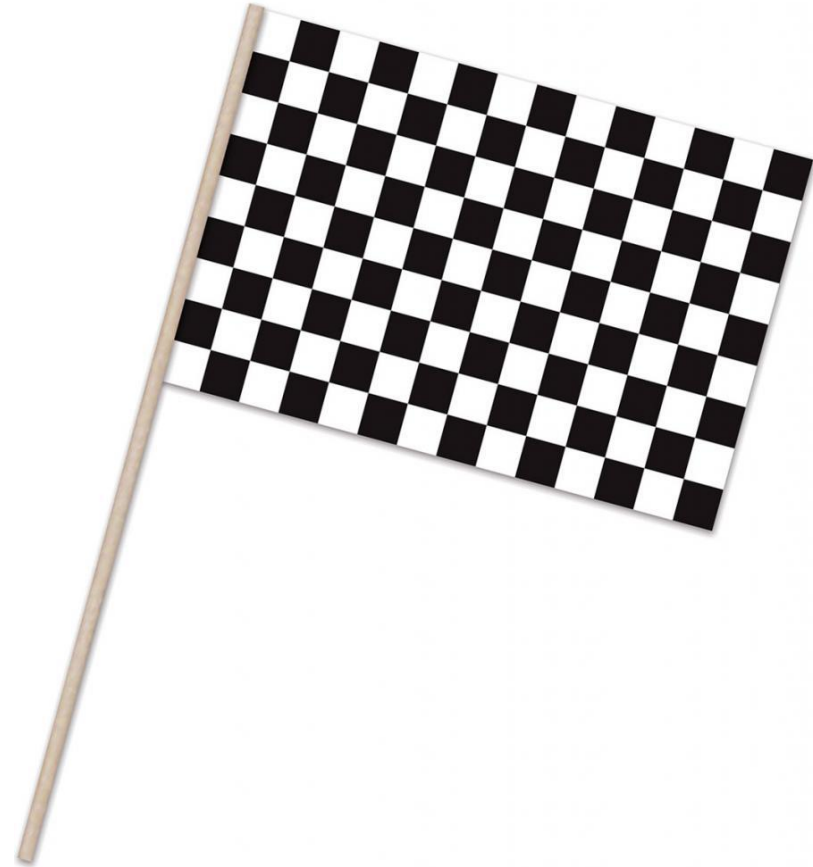
# Chequered flag

At the end of each session the chequered flag will be shown on the Start/Finish Line – PLEASE DO NOT MISS THIS FLAG.

After the chequered flag, immediately SLOW DOWN, and return to pit lane

Note: After taking the Chequered Flag drivers are required to:

- I. progressively and safely slow down.
- II. remain behind any competitors ahead of them,
- III. return to the pit lane/paddock entrance as instructed,
- IV. comply with any directions given by marshals or officials
- V. keep their helmets on and harnesses done up while on the circuit or moving in the pit lane.



# Qualifying

- Cars will be assembled in Assembly behind Clervaux ready for each session
- Please be ready in the Assembly Area twenty minutes before your session
- All cars will be noise tested prior to their first session on the circuit entry to the Assembly Area
- Cars will be released from the Assembly and out onto the circuit as directed by marshals
- Each driver MUST get three timed laps completed
- If we have to RED flag in qualifying we will need you to return to the PIT LANE
- End of the track session, please complete a slowing down lap, exit the circuit at the pit entry and proceed straight through the pit lane to parc ferme.

Note: Should any practice session be disrupted the Clerk of the Course shall not be obliged to resume or re-run the session; the decision of the Clerk of the Course shall be final. Each driver must complete a minimum of 3 laps in the car to be raced and in the correct session in order to qualify. Motorsport UK regulations (Q12.4). The Clerk of the Course and/or Stewards of the Meeting shall have the right to exclude any driver whose practice times or racing are considered unsatisfactory as per Motorsport UK Regulation Q12.4.3.

# Race Start Procedure

- The starts will be via a standing start.
- All cars will be formed in the Assembly Area in grid order as specified on the grid sheet.
  - **1 minute and 30 second** countdown boards and audible warnings will be displayed in the Assembly Area after which you will be released to the circuit in grid order onto the Green Flag lap.
- Green flag laps will be completed swiftly and safely. If green flag laps are deemed to be unnecessarily slow, the race time may be started prior to the end of the green flag lap, losing you racing time.
- If weather conditions have worsened since the last time you were on circuit, a second green flag lap may be granted at the discretion of the Clerk of the Course. Race time will commence once the last car crosses the start line to begin that second green flag lap.
- Form on the grid as directed by marshals. Once the grid is formed, the **5 second** board will be displayed.
- The red lights will be switched on five seconds after the board is withdrawn. Between 2 and 7 seconds the red lights will switch off – signalling the start of the race.
- In the case of starting lights failure, the Union flag will be used instead.
- Any car driven into the pits on the Green Flag lap shall be held in the pit lane and may start the race after the last car to take the start from the grid has passed pit lane exit.
- No team personnel are allowed on the pit wall for the start of the race.



# Track limits

Track limits will be monitored and penalties issued for exceeding track limits for qualifying and race sessions

We will be monitoring all parts of the track to ensure track limits are respected.

Please respect the track limits and penalties will be applied for any breaches, during qualifying lap times will be removed and for racing, penalties will be applied as follows:

- 1st offence – noted
- 2nd offence – black and white warning flag
- 3rd offence – 5 second penalty
- 4th offence – 10 second penalty
- 5th offence – drive through penalty
- 6th offence – disqualification



ACCEPTABLE



NOT ACCEPTABLE



A ✓



B ✗



C ✓



D ✗



E ✓



F ✗



# Parc Ferme

- Remember with PARC FERME you are on your own, no adjustments to the car, tyres etc, no family, team or friends (and please remain in your car in parc ferme, but you can remove your helmets and balaclavas)

Note: At all events the showing of the Chequered Flag (for both Qualifying and Racing) will indicate the commencement of Parc Fermé Regulations. Any vehicle that is in the pit lane at this time will be under Parc Fermé rules. It is prohibited to work on any vehicle after the chequered flag has been shown. This includes tyre pressure checking, wheel changes or changes of driver. Any vehicle in the pit lane must be immediately taken to the designated Parc Fermé area. No team personnel may enter Parc Fermé unless authorised by the Eligibility Scrutineer or their Deputy. No tools of any type may be passed by team members or mechanics to drivers whilst in Parc Fermé. Competitors are reminded that the area designated as Parc Fermé area is a secure area and it is not permitted for any supporters to be in Parc Fermé unless at the request of the eligibility scrutineer or their deputy

# Safety Car

- As soon as the Safety Car boards and yellow flags are displayed, cease racing **immediately**, slow down and no overtaking!
- The Safety Car itself may not have been deployed when the boards and flags are displayed but you must cease racing and bunch up in single file as soon as possible.
- The safety car will join the track from the pit lane exit
- Maintain pace with all other cars, allowing us to clear the circuit
- In the event of an incident at the start of the race the safety car may be deployed from the pit lane entry
- On restart the lights will be extinguished and the car will return to pitlane. The leader will set the pace and you cannot pass or overlap another car until you have passed the **start line**. TSL can provide evidence very easily of restart infringements.

# Safety on Track

- If you need help on track please try to stop in a SAFE place near a marshals post
- If the car is in a safe place, get out of the car and over the barrier and to a place of safety
- If you remain in the car give the thumbs up to marshals if you are okay
- Heavy braking corners – please respect other drivers at these corners, you can get 2 cars round, contact is avoidable if you respect each other
- Corners where you need to respect each other and give each other room is T1 Clervaux (particularly on the first lap), Tower and also the Hairpin, no lunges or contact here!

# Driving standards

- Remember this is a **NON CONTACT** sport
- You need to be aware of all other cars around you and take responsibility for how you race at all times
- Make sure the overtake can be completed without contact
- Contact is expensive and potentially dangerous
- Reported incidents will be investigated and judicial action may be taken
- You may only change direction **once** in front of the pursuing car, that is to say you can only move left or right in front of the car, not both
- Pushing or squeezing competitors off the track is **strictly forbidden** i.e. reducing the available track width to less than a car's width
- Unpredictable moves causes incidents!

# Judicial

- You may lodge a protest with the Event Secretary contactable via the email address published in the final instructions using the form on the Event page of the BRSCC website.
- If you are then requested to attend an investigation with the clerk please come to the Race Admin Centre on the ground floor of the Race Control building. Bring your SD card(s) with you.
- Any SD cards will be returned to you via the co-ordinator or in person if attending race control once the video of incident has been reviewed and copies taken.

# RACE WITH RESPECT

- Please remember the values of the Motorsport UK Respect Code
  - Respect
  - Integrity
  - Self-Control
  - Fair Play
  - Good Manners

# Enjoy

- Remember to enjoy the weekend
- If you have any questions during the day please contact your coordinator or get in touch with us at Race Admin Centre.

Thank you!

Andrew Roberts – Clerk of the Course